

FOR IMMEDIATE RELEASE:

Flashing Lights Launch Trailer Released

Banbury, Oxfordshire – 31st May 2018

With just one week to go until Flashing Lights' 7th June Early Access release, a launch trailer for the police, fire and EMS game has arrived. The brand new trailer takes a deep dive into the exciting gameplay mechanics and features of Flashing Lights.

Take a look at the trailer <u>here</u> for a peak at the game's open world, online multiplayer, and gameplay across all three playable departments. As a police officer, players will use a speed radar, pull over suspects and utilise a high-tech on-board computer. As a firefighter, players will be putting out raging fires with a fire extinguisher and a water hose, as well as using the heavy-duty jaws of life to rip apart car doors and rescue those trapped inside. As an EMS specialist, players will find themselves first to respond to life-threatening accidents, using a first aid kit and a stretcher to treat patients.

And that's not all Flashing Lights has to offer – this is just the starting point. After Flashing Lights has launched in Early Access the game's mechanics will be built upon considerably, and the open world will continue to be expanded and improved.

Press Copies Now Available

In order to request a press copy for Flashing Lights, please send an email to <u>jamesc@excalibur-games.com</u> or request a copy via <u>Keymailer</u>.

About Flashing Lights

Flashing Lights is a single player and multiplayer emergency services simulator focusing on police, firefighters and emergency medical services. Enrolling with one of these departments, players will take on unique missions in an open world. Players will engage in desperate car chases, treat life-threatening injuries, and put out lethal fires. Each department has its own vehicles and equipment for players to utilise.

All Links

Flashing Lights Launch Trailer: <u>https://www.youtube.com/watch?v=N5IB1LWJkvw</u>
Flashing Lights on Steam: <u>http://store.steampowered.com/app/605740</u>
Flashing Lights Website: <u>http://flashinglightsgame.com</u>
Flashing Lights on Keymailer: <u>https://www.keymailer.co/g/games/47814</u>

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About the Developer

Flashing Lights is Nils' debut game, and is inspired directly by his own passions. Having wanted to play an open world multiplayer emergency simulator with friends, Nils took the idea into his own hands and began working on Flashing Lights in his spare time. Now, having been signed on by Excalibur Games, Nils is working full time to release Flashing Lights in Early Access on 7th June 2018, as part of a team.

About Excalibur Games

Excalibur Games is the publishing arm of parent company Contact Sales Ltd, which was founded in 1997.

Excalibur Games has moved forward to release its own original products, in addition to widely recognised licensed titles.

European Ship Simulator, World Ship Simulator, Better Late Than DEAD and Counter Terrorism Unit have all been published digitally on Steam, and physically for retailers.

Excalibur has worldwide Microsoft[™] Xbox One, Sony[™] Playstation 4 and Nintendo[™] Switch publisher status.

Excalibur will also continue to license high-end simulation franchises such as Euro Truck Simulator and American Truck Simulator, from highly acclaimed developer SCS Software.

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